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CROSS-ATTENTION AND RECONSTRUCTION-REGULARIZED TRANSFORMERS FOR MULTI-LABEL CHEST X-RAY CLASSIFICATION

MACHINE LEARNING FOR HUMAN DATA
A.Y. 2025 - 2026

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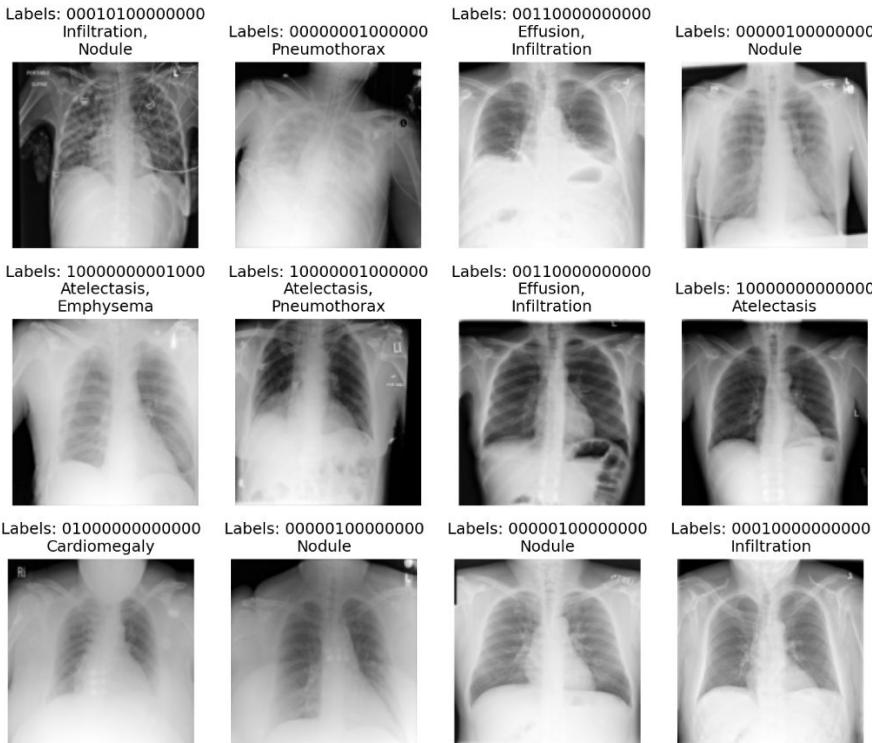
PROBLEM OVERVIEW

Dataset
Processing pipeline

ChestMNIST dataset



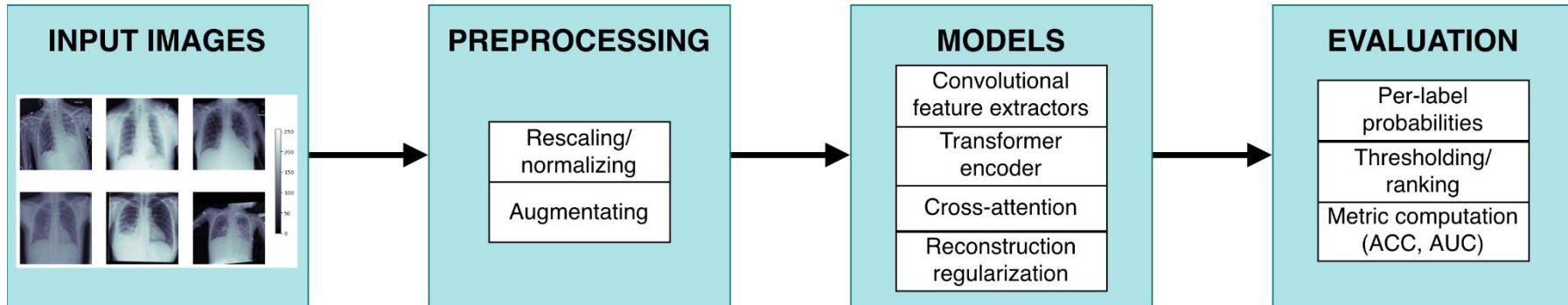
- Task: multi-label lung disease classification
- Dataset: ChestMNIST [1], standardized dataset of 112,120 X-ray images from 30,805 patients
- 3 resolutions: 64×64 , 128×128 , 224×224
- Label: 14-D binary vector = 14 disease labels
- Possible to have no associated disease
- Pre-split train/validation/test sets (78,468/22,433/11,219 images)



Processing pipeline



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$$H \times H \times 1$$

Grayscale images,
each pixel = integer
in range $[0, 255]$

Rescaling

Divide all by 255 so each pixel becomes a float in range $[0, 1]$

Parameterized function mapping input image to a multi-label classification vector

Compare predicted probability vector with ground-truth vector

Augmentation

Lightweight geometric transformations: flipping, rotating, zooming, translating

Measure performance (ACC, AUC), complexity (# parameters), and latency (inference time)



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LEARNING FRAMEWORKS

Baseline models
Proposed models

Baseline models



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CNN-BASED

1. **ResNet50**: Residual connection
2. **DenseNet**: Dense features between layers
3. **EfficientNet-B0**: Compound scaling

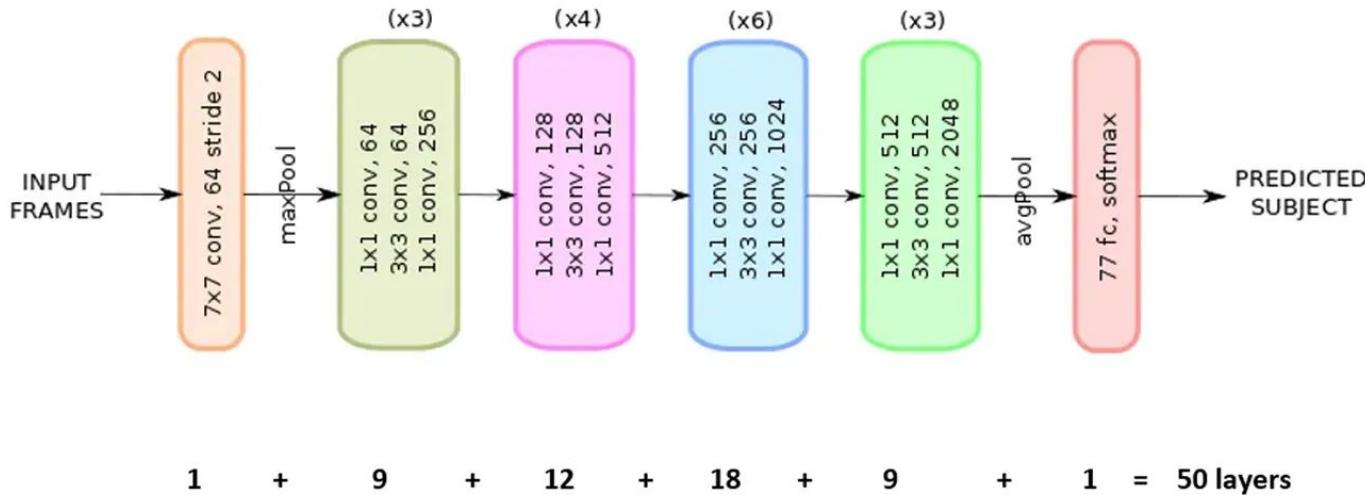
HYBRID

4. **MedViT**: Vision Transformer

Baseline models - ResNet50

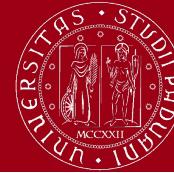


- 49 convolutional layers
- 1 fully connected layer.



ResNet50 Architecture [2]

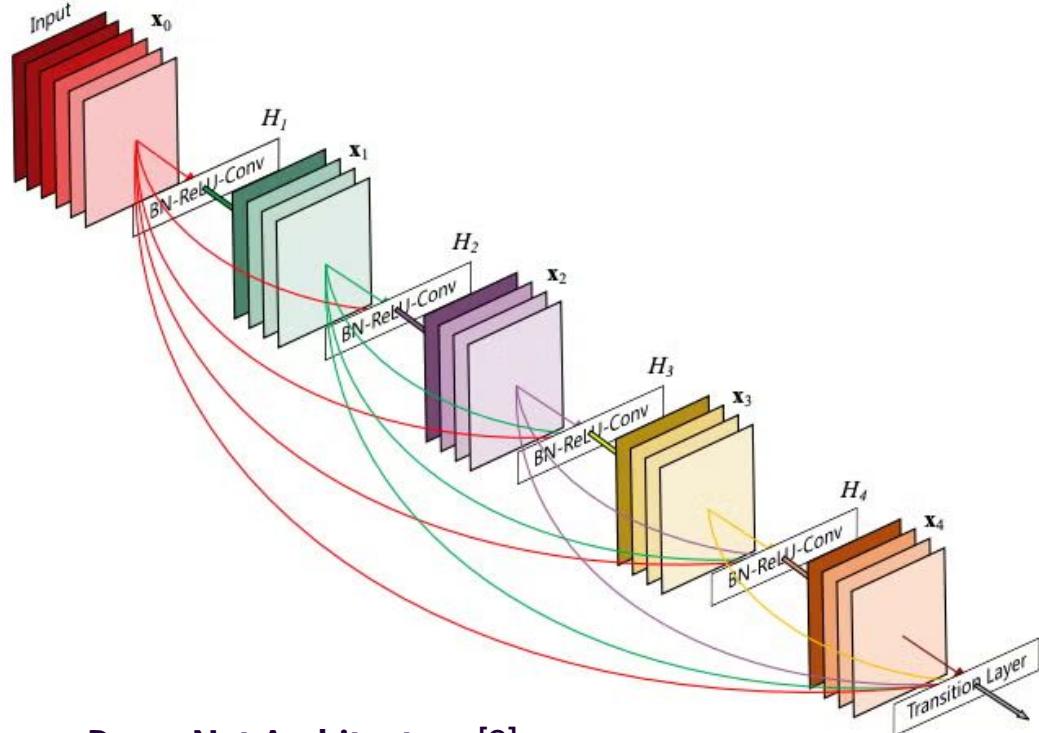
Baseline models - DenseNet



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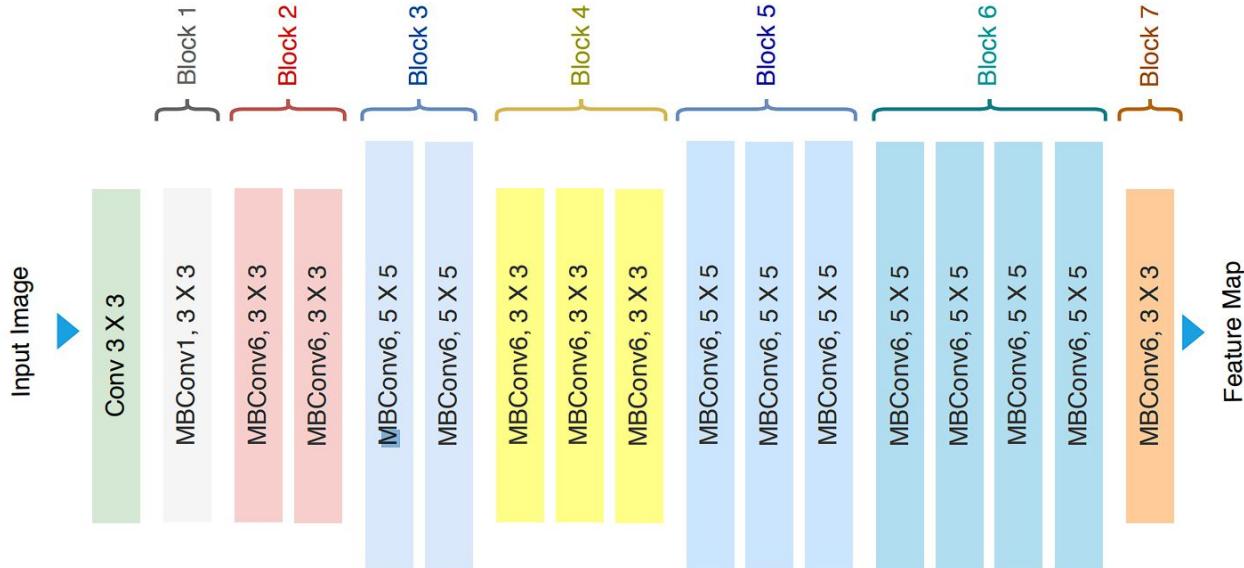
Dense connectivity between layers:

- Each layer receives feature maps from all previous layers
- Feature concatenation instead of summation



DenseNet Architecture [3]

Baseline models - EfficientNetB0



- Mobile Inverted Bottleneck (MBConv) blocks
- Squeeze-and-excitation (SE) modules

EfficientNetB0 Architecture [4]

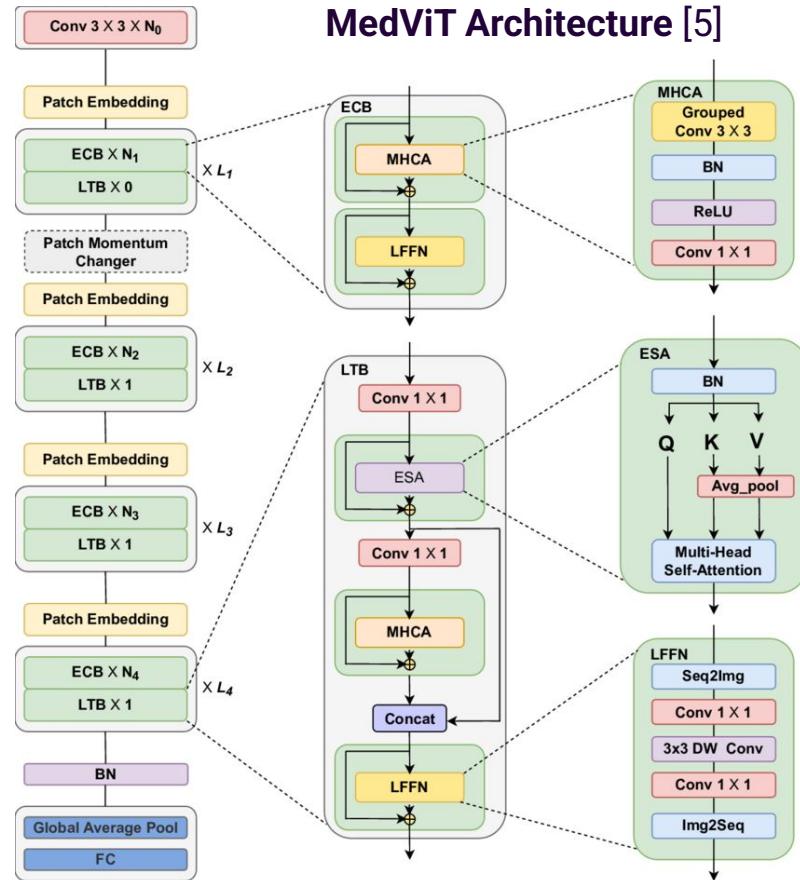
Baseline models - MedViT



4 stages:

- Patch Embedding layer
- Efficient Convolution Block (ECB):
 - MHCA as token mixer
 - LFFN as depth-wise convolution
- Local Transformer Block (LTB):
 - Captures low-frequency signals with ESA
 - Captures parallel information with MHCA
- MHCA: Multi-Head Convolutional Attention
- LFFN: Locally Feed Forward Network
- ESA: Efficient Self-Attention

[5] [MedViT Architecture](#)



Proposed models



1. Dual Branch Cross-Attention Transformer (DBCT)

Structured cross-attention framework that explicitly models local - global features

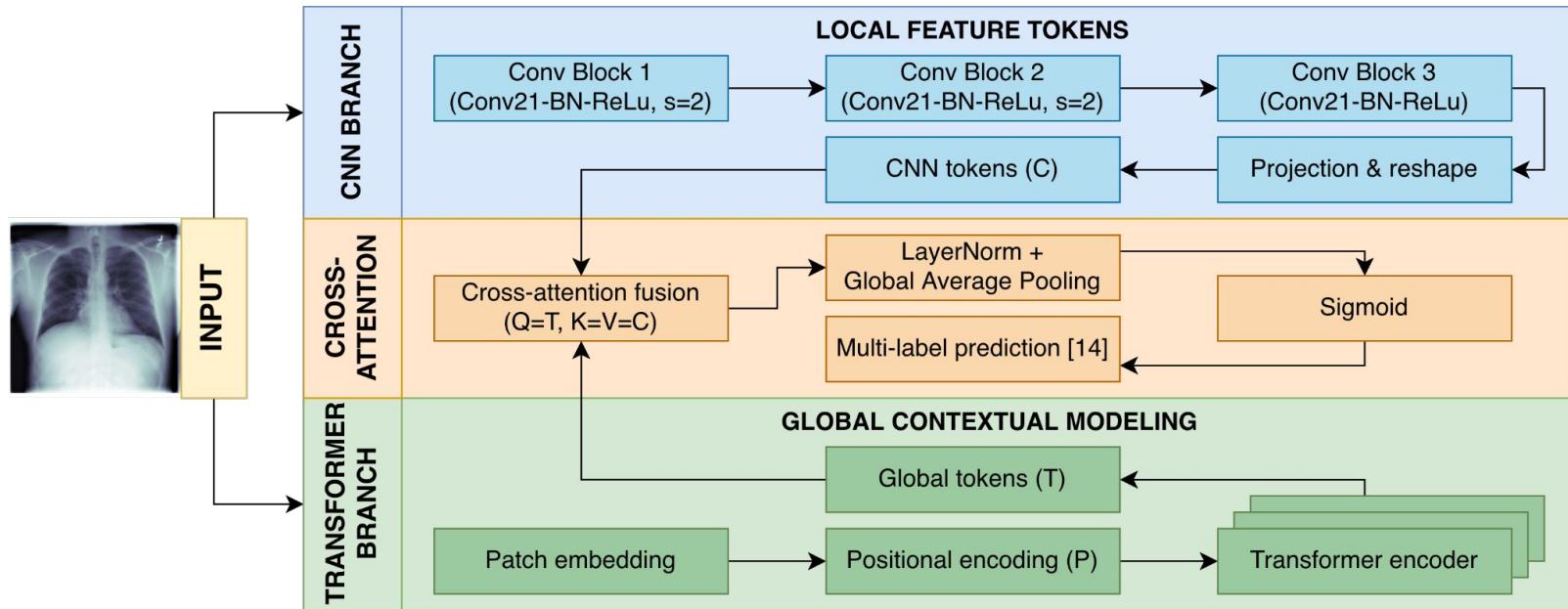
2. Reconstruction-Regularized Vision Transformer (RR- ViT)

Reconstruction-based regularization strategy

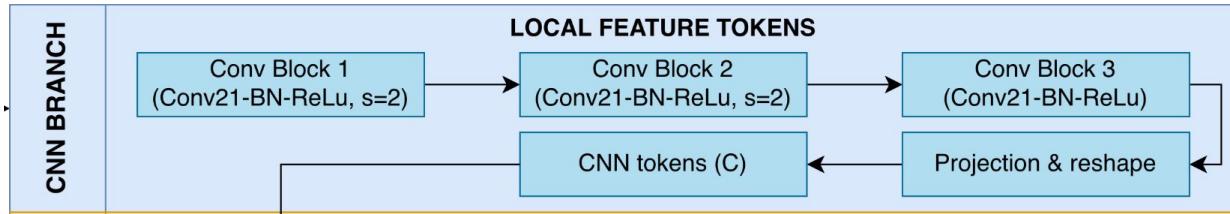
3. Hybrid Reconstruction-Regularized Vision Transformer (Hybrid RR- ViT)

Enhanced reconstruction-based regularization with convolutional stem

Dual Branch Cross-Attention Transformer (DBCT)



Dual Branch Cross-Attention Transformer (DBCT)



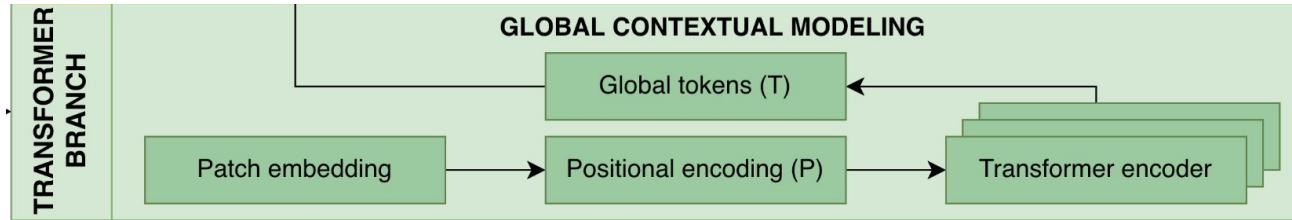
- Two convolutional layers use stride 2, progressively reducing spatial resolution:

$$H \times W \rightarrow \frac{H}{2} \times \frac{W}{2} \rightarrow \frac{H}{4} \times \frac{W}{4}$$

- A 1×1 convolution then projects the channel dimension
- The spatial grid is reshaped into a sequence of CNN tokens:

$$\mathbf{C} \in \mathbb{R}^{N_c \times D}, \quad N_c = \frac{H}{4} \cdot \frac{W}{4}$$

Dual Branch Cross-Attention Transformer (DBCT)



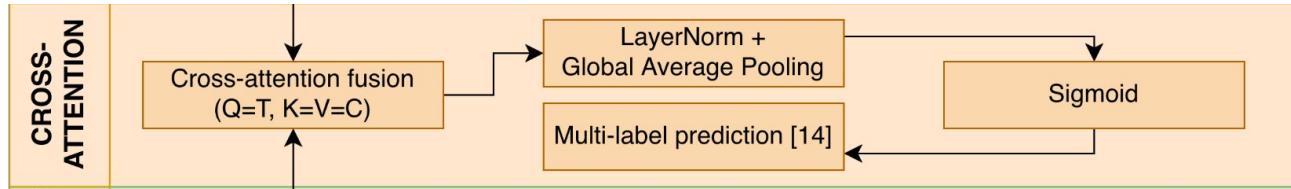
- The input image is partitioned into non-overlapping patches of size $p \times p$:

$$\mathbf{T}_0 \in \mathbb{R}^{N_t \times D}, \quad N_t = \frac{H}{p} \cdot \frac{W}{p}$$

- Positional information is encoded into the token sequence
- The Transformer encoder consists of stacked blocks comprising: multi-head self-attention, feed-forward network (MLP), and layer normalization
- Self-attention is computed as:

$$\text{Attention}(Q, K, V) = \text{Softmax} \left(\frac{QK^\top}{\sqrt{d_k}} \right) V$$

Dual Branch Cross-Attention Transformer (DBCT)



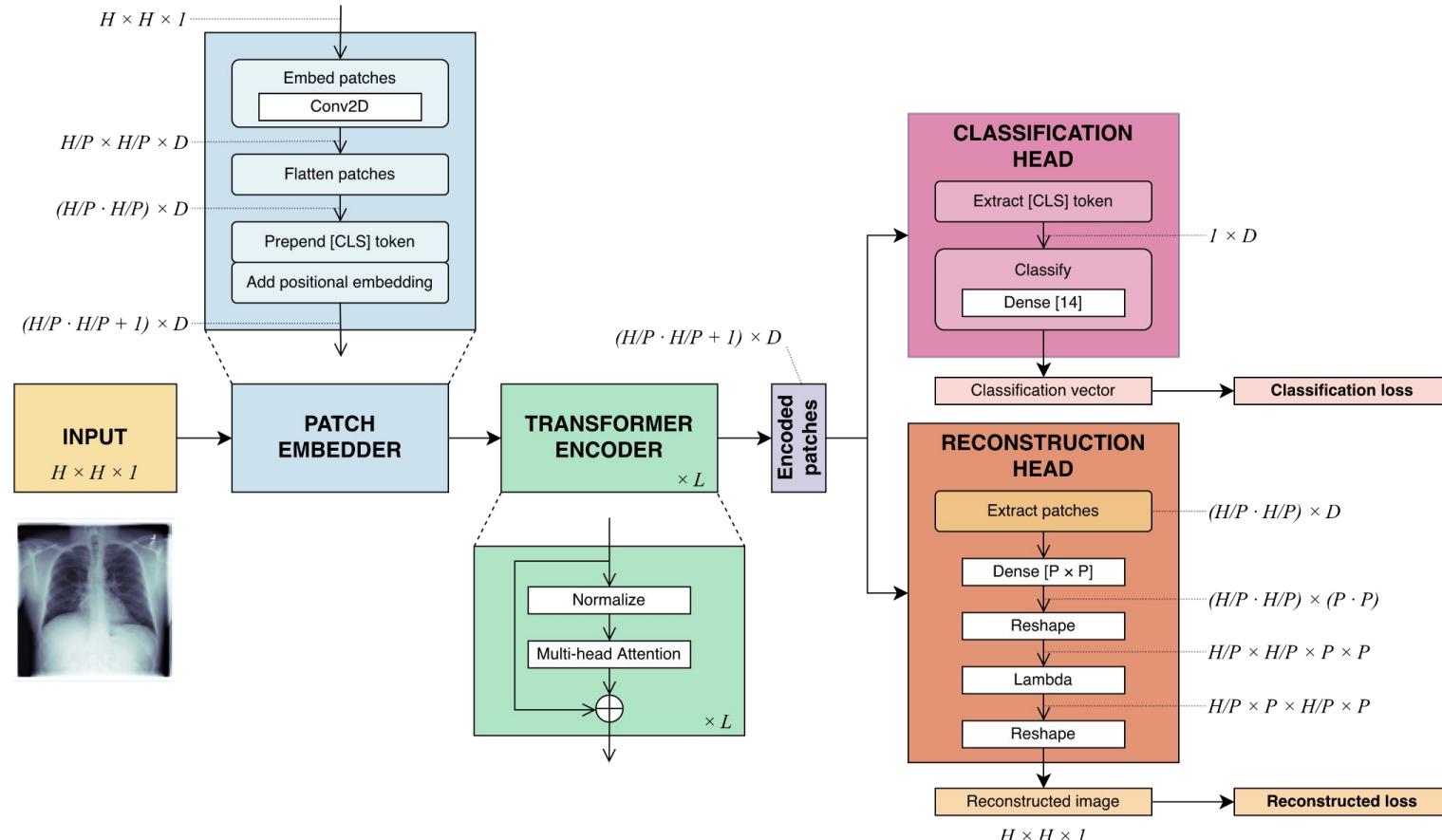
- Integrate global and local information by a cross-attention, the fused representation is computed as:

$$\mathbf{T}' = \text{Softmax} \left(\frac{QK^\top}{\sqrt{d_k}} \right) V$$

- The fused token sequence is normalized and aggregated via global average pooling
- A fully connected layer followed by a sigmoid activation produces multi-label predictions
- Focal Loss is used as loss function:

$$\mathcal{L}_{\text{focal}} = - \sum_{k=1}^{14} \alpha(1 - \hat{y}_k)^\gamma y_k \log(\hat{y}_k) - (1 - \alpha)\hat{y}_k^\gamma(1 - y_k) \log(1 - \hat{y}_k)$$

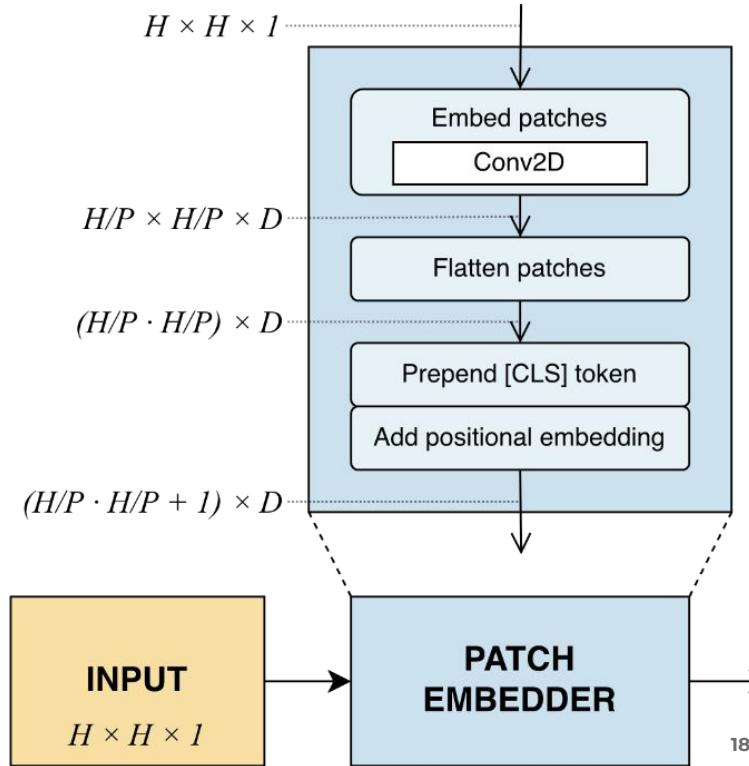
Reconstruction-Regularized Vision Transformer (RR- ViT)



RR-ViT - Patch-based encoder



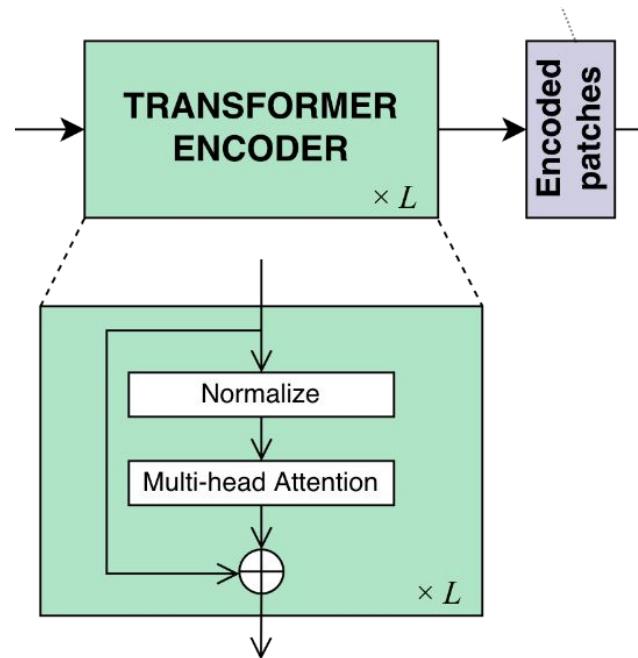
- Partitions the image into non-overlapping patches
- Each patch is mapped to a D -dimensional latent space using a learnable linear projection
- Prepend learnable [CLS] token to enable global aggregation for classification
- Add learnable 1-dimensional positional embedding to preserve spatial ordering



RR-ViT - Patch-based encoder



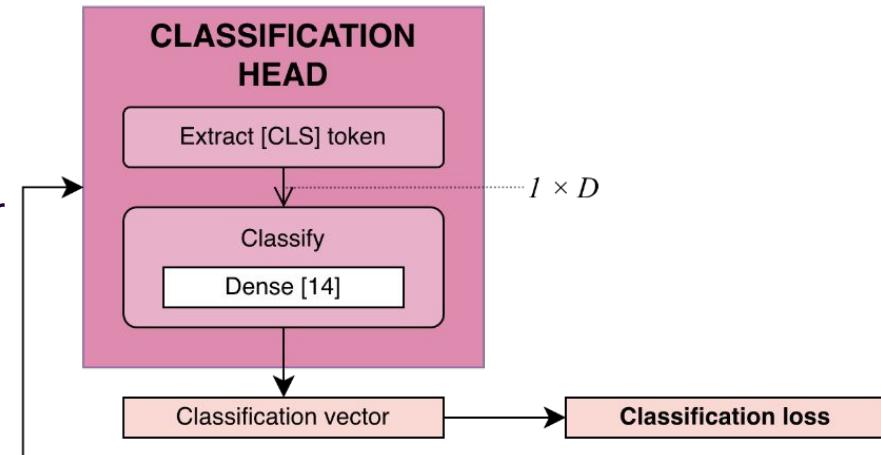
- $L=4$ stacked Transformer layers
- Minimal block with pre-normalization and multi-head self-attention (4 attention heads) with residual connections
- Lightweight design and simplified attention mechanism
- Encoded patches with dimension: $\left(\frac{H}{P} \cdot \frac{H}{P} + 1\right) \times D$



RR-ViT - Classification head



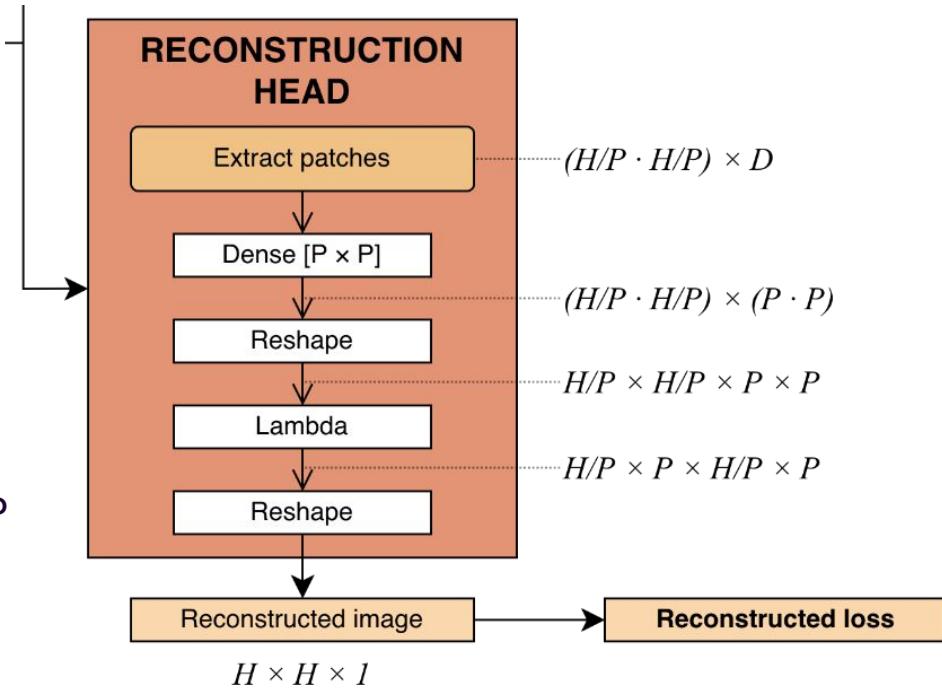
- Uses the final state of the [CLS] token; global representation of the image after having passed through attention mechanism
- Token is passed through a dropout & a dense layer with K=14 units with sigmoid activation
- Output: multi-label binary classification vector
- Classification loss: binary cross-entropy (BCE)



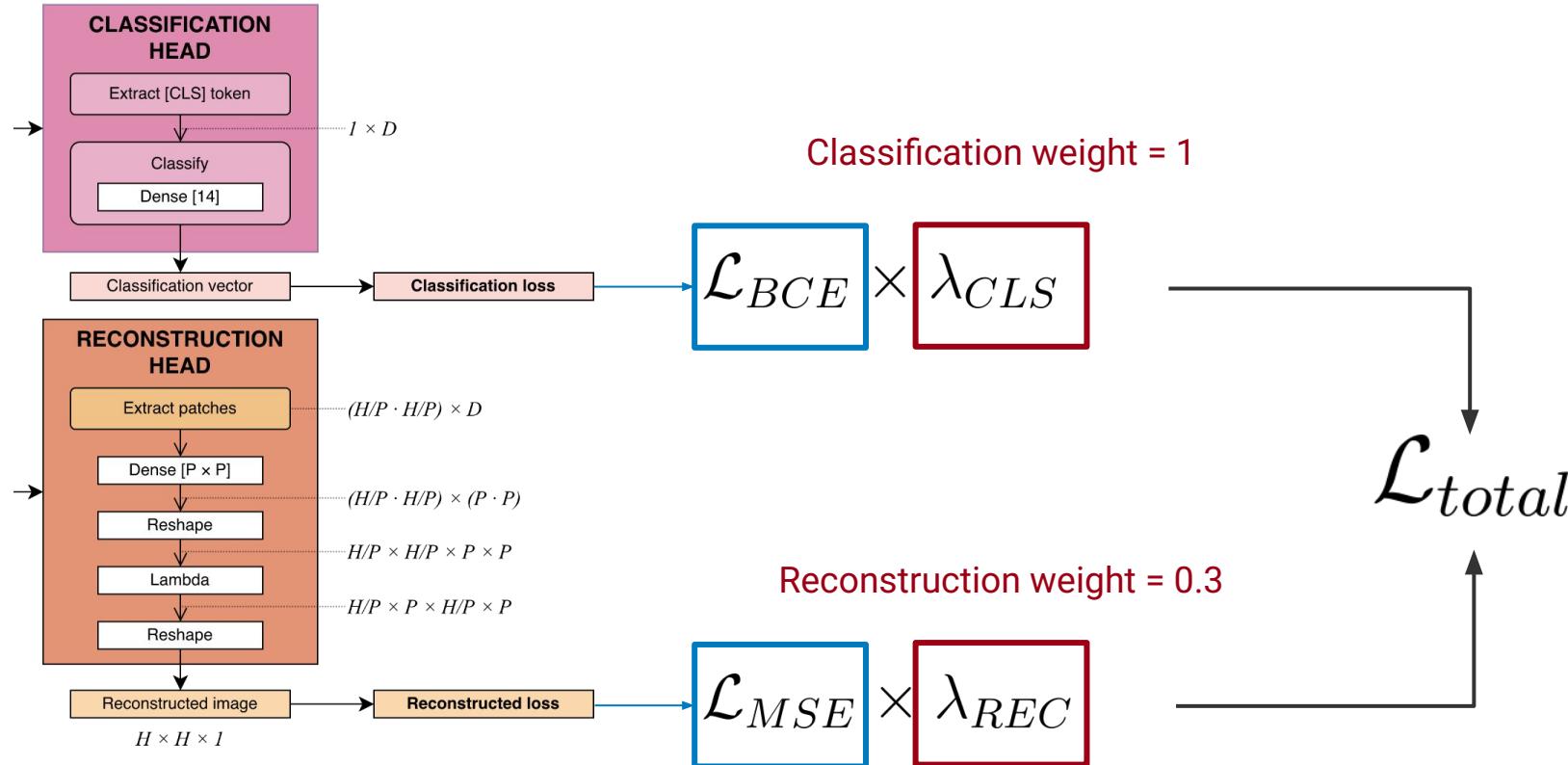
RR-ViT - Reconstruction head



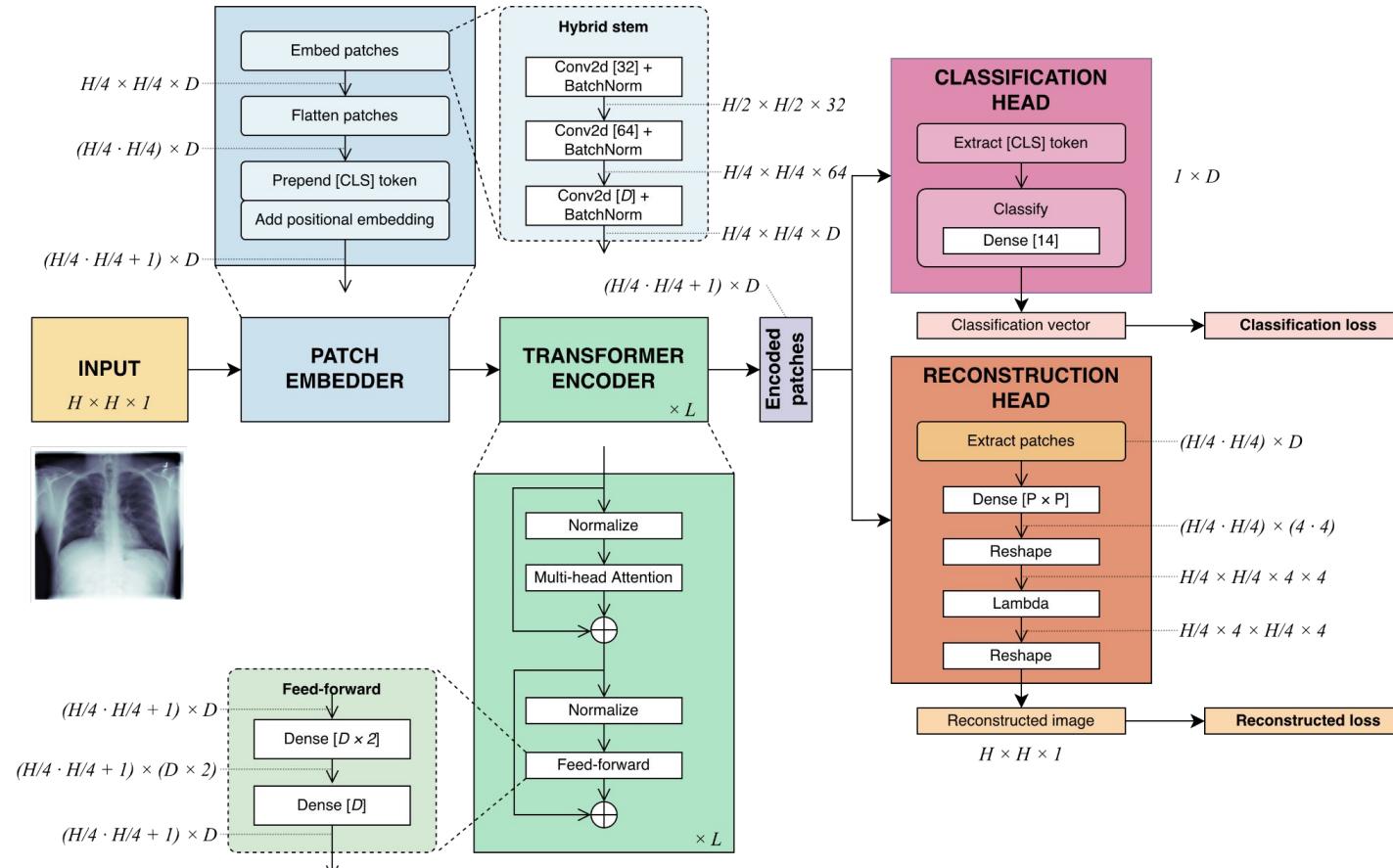
- Use patch tokens discarding [CLS] token to reconstruct input image
- Auxiliary reconstruction objective encourages the encoder to preserve meaningful structure in its latent space
- Lightweight decoder to ensure representation learning happens in the shared encoder
- Each D -d patch token is projected back to $P \times P$ pixels using a dense layer
- Reconstruction loss: mean square error (MSE)



RR-ViT - Joint optimization



Hybrid Reconstruction-Regularized Vision Transformer (Hybrid RR- ViT)

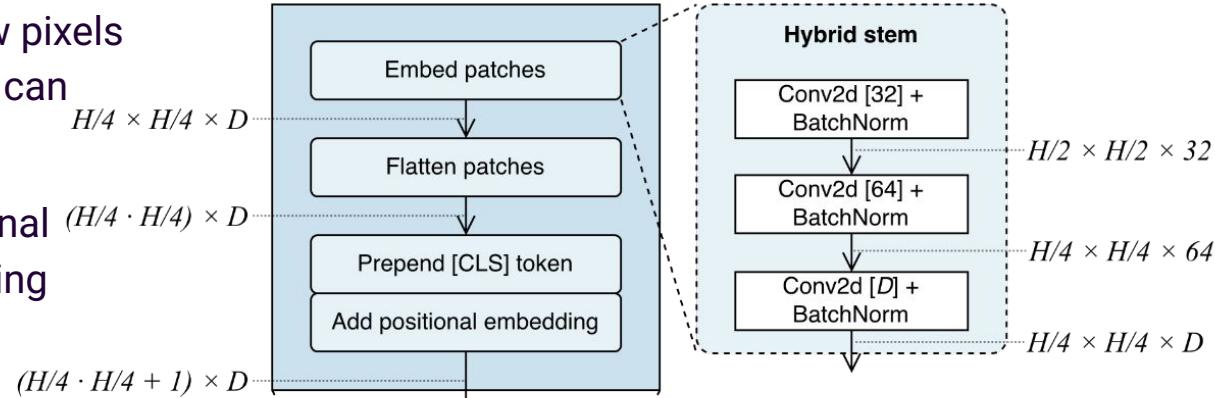


Hybrid RR-ViT - Convolutional hybrid stem



- **RR-ViT** drawback: mapping raw pixels to patches via linear projection can discard fine-grained details

- **Hybrid RR-ViT** uses convolutional feature maps as tokens, following hybrid tokenization idea [6]

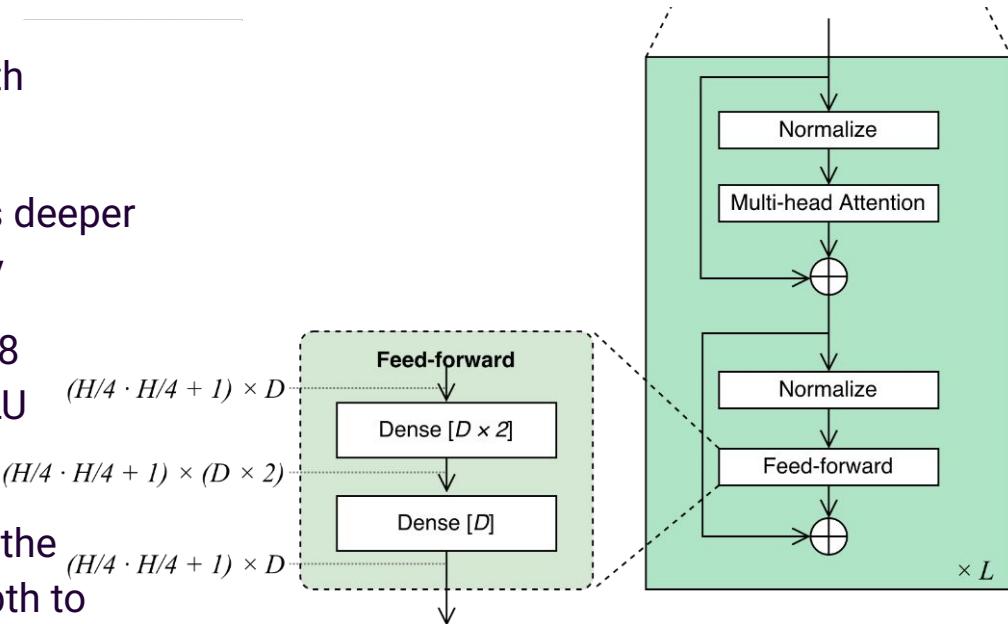


- Hybrid stem: 3 consecutive 3x3 convolutions, allowing extraction of hierarchical representation, ensuring tokens can capture complex local contexts
- Finer tokenization: e.g., 64 \times 64 input image
 - RR-ViT with P=8 yields $(64/8)^2 = 64$ tokens
 - Hybrid RR-ViT yields $(64/4)^2 = 256$ tokens

Hybrid RR-ViT - Upgraded Transformer architecture



- Full standard Transformer architecture with feed-forward network
- Increases representational power, enables deeper stacks without sacrificing training stability
- 2 sublayers: (1) multi-head self-attention (8 attention heads), (2) 2-layer MLP with GELU activation
- L=8 stacked Transformer layers: ensuring the model possesses sufficient non-linear depth to process high-resolution tokens





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RESULTS

Evaluation metrics
Experimental setup
Performance comparison
Efficiency considerations

Evaluation metrics



Accuracy (ACC)

- Proportion of sample for which the predicted 14-dimensional label vector exactly matches the ground-truth vector
- Binary prediction obtained by thresholding per-class sigmoid probabilities (0.5 threshold)

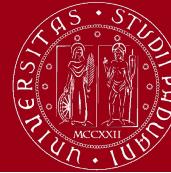
$$\text{ACC} = \frac{1}{N} \sum_{i=1}^N \mathbb{I}\{\hat{\mathbf{y}}_i = \mathbf{y}_i\}$$

Area under the ROC curve (AUC)

- Capture ranking quality better under class imbalance
- Aggregate class-wise AUC values using a macro-average

$$\text{AUC} = \frac{1}{14} \sum_{k=1}^{14} \text{AUC}_k$$

Experimental setup



Setup

- TensorFlow implementation
- Experiments run on Kaggle's NVIDIA Tesla P100 GPUs
- Experiments on 3 dimensions: 64×64 , 128×128 , 224×224

Models

- CNN baseline models: ResNet50, DenseNet121, EfficientNetB0
 - TensorFlow implementation
 - Trained from scratch
- MedViT: best reported ChestMNIST performance from original paper
- Hybrid RR-ViT: no results on 224×224 due to memory constraints

Performance comparison - 64 × 64



Model	ACC	AUC	# params	Inference
ResNet50	0.947	0.686	24.12M	1.848s
DenseNet121	0.948	0.726	7.30M	3.546s
EfficientNetB0	0.948	0.743	4.38M	2.480s
MedViT	N/A	N/A	N/A	N/A
DBCT	0.947	0.747	2.41M	0.193s
RR-ViT	0.947	0.722	0.29M	0.339s
Hybrid RR-ViT	0.948	0.755	4.46M	1.357s

Performance comparison - 128 × 128



Model	ACC	AUC	# params	Inference
ResNet50	0.948	0.706	24.12M	1.968s
DenseNet121	0.948	0.758	7.30M	3.118s
EfficientNetB0	0.948	0.740	4.38M	2.068s
MedViT	N/A	N/A	N/A	N/A
DBCT	0.947	0.736	2.41M	0.190s
RR-ViT	0.948	0.733	0.32M	0.351s
Hybrid RR-ViT	0.948	0.761	4.66M	10.33s

Performance comparison - 224 × 224



Model	ACC	AUC	# params	Inference
ResNet50	0.947	0.702	24.12M	2.237s
DenseNet121	0.948	0.701	7.30M	3.385s
EfficientNetB0	0.948	0.729	4.38M	1.982s
MedViT	0.959	0.805	57.69M	N/A
DBCT	0.947	0.747	2.45M	0.176s
RR-ViT	0.948	0.738	0.38M	1.323s
Hybrid RR-ViT	N/A	N/A	N/A	N/A

Efficiency considerations



DBCT

- Consistently lightweight & lowest inference times across all dimensions
- Performance comparable/better than CNN baselines at low resolutions
- Room for performance improvement at higher resolution

RR-ViT

- Very parameter efficient: <0.4M parameters
- Performance comparable/close to CNN baselines
- Strong candidate when memory footprint is a primary constraint
- Simplified Transformer might not be enough

Hybrid RR-ViT

- Highest AUC among trained models
- High computational costs: notably slower at 128×128
- High memory costs: cannot be trained at 224×224
- Performance improvements may come at the cost of increased latency and hardware requirements



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